Reality Starts Here
(CNTV 101 • 2 units)
An introduction to the School of Cinematic Arts and USC. This course will provide introductions to many of the resources available to students, while cultivating tools for success around topics such as emotional health, collaboration and professional relationships, peer criticism and critique, time management and internships and work opportunities. Guest speakers will be featured throughout the semester including current students and alumni guests.

General Education Seminar Course
(4 units)
Students choose from any GE category

The Languages of Digital Media
(IML 201 • 4 units)
An in-depth investigation of the close interrelationships among technology, culture and communication to form a solid foundation for digital authoring.

Select two courses from the following:

Introduction to Visual Design
(IML 230, 4 units)
An introduction to the principles of visual and graphic design within the field of media art.

Introduction to Creative Coding
(IML 288, 4 units)
An introduction to the design of poetic and creative artworks using foundational programming concepts.

Introduction to Creative Web Design
(IML 300, 4 units)
An introduction to the fundamentals of web design covering design principles, best practices and new creative directions.

Introduction to Sound
(IML 328, 2 units)
An introduction to audio and sound technologies, focusing on creating artwork using sound as a primary modality.

Introduction to 3-D Modeling
(IML 354, 2 units)
An introduction to 3-D modeling, with an emphasis on the fundamentals of texturing and lighting for use in animation, game art and interactive 3-D spaces.