Reality Starts Here
(CNTV 101 • 2 units)
Introduction to emerging forms of immersive entertainment, to Cinematic Arts faculty, and to guest speakers who will comment on the changing nature of the industry.

General Education Seminar Course
(4 units)
Students choose from any GE category

Foreign Language Course
(4 units)
Students choose course level based on previous experience (email language@usc.edu for placement)

Select two courses from the following:

Introduction to Visual Design
(IML 230, 4 units)
An introduction to the principles of visual and graphic design within the field of media art.

Introduction to Creative Coding
(IML 288, 4 units)
An introduction to the design of poetic and creative artworks using foundational programming concepts.

Introduction to Creative Web Design
(IML 300, 4 units)
An introduction to the fundamentals of web design covering design principles, best practices and new creative directions.

Introduction to Sound
(IML 328, 2 units)
An introduction to audio and sound technologies, focusing on creating artwork using sound as a primary modality.

Introduction to Video
(IML 335, 2 units)
An introduction to digital storytelling with a focus on cameras, sound recording and editing techniques to create short, professional video projects.

Introduction to 3-D Modeling
(IML 354, 2 units)
An introduction to 3-D modeling, with an emphasis on the fundamentals of texturing and lighting for use in animation, game art and interactive 3-D spaces.

The Languages of Digital Media
(IML 201, 4 units)
An in-depth investigation of the close interrelationships among technology, culture and communication to form a solid foundation for digital authoring.